

Gamers' Club BYLAWS

Article XX. Name

- A. The name of this student organization is the Gamers' Club and that is what it shall be known as.

Article XX. Mission Statement

- A. The Gamers' Club of the University of Wisconsin – Green Bay is an organization dedicated to the practice and preservation of organized gaming in the form of, but not limited to, role-playing, card, board, video, live-action role-playing, miniature, and strategy games. The club will strive to have fun and promote gaming of all sorts for both students and non-students.

The Gamers' Club will also act as a material resource for its members. Using funds provided by SUFAC and obtained through fundraising, to maintain a library of games and game resources. These resources will be available to all members during general meetings.

This organization shall whenever necessary and when deemed appropriate advocate World Domination. This includes, but of course not limited to, the development of creditable degrees for World Domination, secret groups that work only behind the scenes manipulating the masses towards a love of cheese, and finally a World Government with an elected official, known only as Robert Thaddeus Wizard III.

Article XX. Membership

A. Type of members

There shall be three types of membership and the number of the types of membership shall be three.

a. Officers

- i. Foremost and first most all officers must be a member before being an officer. As officers of the club they should be at least be able to reap the same benefits as members, it's only fair.
- ii. The officers' positions may hold the members filling that position for as long as that position wishes, provided (section XX.A.a.i) remains true.
- iii. Officers may be held by multiple positions at the same time, so long any position does not want a non-officer member. Positions may also hold multiple members, as positions have great power over many.

b. Members

- i. All members of this organization must be fee-paying undergraduate or graduate students of the University of Wisconsin – Green Bay and carry a minimum of three credits that semester.
- ii. All members are also considered associate members.

c. Associate Members

- i. Once an entity has become an associate member, he/she/it/other is an associate member forever; neither death nor ascension releases said entity from said membership.
- ii. All entities, either in thought or in physical form, that attend any meeting of the Gamers' Club shall be deemed an Associate Member.

B. Non-Discrimination

- a. It is the policy of Gamers' Club, that no person shall be discriminated based upon race, color, gender, religion, national origin, ancestry, age, familial status, height, weight, marital status, disability, political affiliation, sexual orientation, veteran status, level, class, weapon of choice, demonic possession, use of footy pajamas, hair color, size of eyes, color and status of facial hair, "Mech Model", wizard mastery, student government involvement, martial arts status, length of cape, sharpness of one's nose, divine orientation, cybernetic implants, and/or cheese obsession.

Article XX. Officers

A. Dictator

- a. Thy Dictator shall handle all club representation when available. Said Dictator shall be responsible for the general planning of Chaoticon for said academic year. Shale never turn robots against other officers. (Note: Members are okay)

B. Vice Dictator

- a. Thy Vice Dictator shall handle organizing general weekly meetings. Said Vice Dictator shall be responsible for aid and general maintenance of all aspects of said club, and no longer be allowed to wear footie pajamas.

C. Paper Pushing Peon

- a. Thy Peon shall handle informing the associate members of all events and updates. Said Peon shall be responsible for keeping track of all financial records. In addition said officer is not allowed to throw clothing against any object.

D. Technopath

- a. Thy Technopath shall handle all general website updates. Said Technopath shall be responsible for forum moderation. In addition said position is not allowed to use any technopathy powers to turn any members to cheese. (Note: Associate members are okay)

E. The Great Douche.....

- a. Thy Douche shall be a figure head only. Thy Douche shall have no roll within the club except for trivial decisions. The Douche shall be determined at the end of each meeting by the winner of the game of the week.

Article XX. Meetings

A. General

- a. General meetings must be held at least once a week during the normal school year.
- b. Proper conduct must be upheld by all associate members during general meetings.
- c. The highest level of club officers present has the authority to remove associate members not following (section XX.A.b.)

B. High Council

- a. The first rule of High Council meetings is there are no High Council meetings.
- b. High Council meetings are required to be held at least once a month.
- c. All officers are required to attend High Council meetings. Each other member is allowed entrance until $\frac{3}{4}$ majority of officers rule that member is not allowed at that meeting.

Article XX. Amendments

- A. All amendments must be presented to all officers one week before the next meeting, for review. Only officers may suggest amendments.
- B. Amendments can only be approved by a $\frac{3}{4}$ minority of officers (not majority). No re-votes by the same officers, officers are supposed to read this thing!
- C. If anyone is eating cheese or is talking about discrimination monkeys while the vote is taking place, then hence forth the vote is nullified.